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# Contents

**Get Ready To Lose Your Marbles!**

Do you have all your marbles? You'll need 'em to play this fast and challenging puzzle game. It's just like the classic game of marbles except there's no pitch line, no string, no shooters, no marble bag...okay, so it's not just like the classic game of marbles but it's just as fun as that game you played as a kid. So, knuckle down and get ready to go.

First, you'll meet the Marble Man a nutty little round guy that leads you through the game setup. He helps you choose your difficulty level, game board, and single or multiplayer modes. Once you begin, the marbles start dropping and that's your cue to start matching! The marble collection keeps piling higher and higher. Work fast to match 3, 4, or 5 marbles in a row and make your marbles disappear! Match five in a row and yahoo!...you eliminate a whole row and dump more marbles on your opponent. But look out, your opponent can do the same mean marble move on you.

**GETTING STARTED**


Playing Lose Your Marbles is definitely addictive. As you frantically strain your brain to think faster and faster and push your fingers to move at unbelievable speeds, you won't be able to stop. We recommend you peruse this booklet and review the tactics and tips on playing the game.

System Requirements
The following are minimum system requirements needed to play Lose Your Marbles. Increased system capabilities will only improve game play...whoopee!
- Windows¨ 95 IBM¨ PC or compatible with Pentium¨ 60 MHz processor
- CD-ROM
- 1 MB SVGA
- 8 MB RAM
- Lockable door. Disconnectable phone. Authority to cancel prior commitments.

Installing The Software
1.      Start Windows¨ 95 and place the LOSE YOUR MARBLES disk in the CD-ROM drive, label side      up. Close the CD-ROM tray.
2.      Make sure your display is at least 640X480 in 256 colors.
3.      Click the SETUP program on the LOSE YOUR MARBLES CD.
4.      Follow the prompts on the screen to complete the installation.


Re-Installing The Software
Whenever you change your system components, such as RAM,
the video card, or the sound card, you should re-install LOSE YOUR
MARBLES from the CD. To re-install, follow the same procedure  for Installing The Software.

Un-Installing The Software
To delete LOSE YOUR MARBLES from your system:
1.      Start Windows¨ 95.
2.      Select the program group containing LOSE YOUR MARBLES.
3.      Select UN-INSTALL LOSE YOUR MARBLES.

Playing From The CD
LOSE YOUR MARBLES also runs from the CD without having to load it on your hard drive. NOTE: When running directly from the CD, LOSE YOUR MARBLES does not run as efficiently. To play directly from the CD:
1.      Start Windows¨ 95 and place the LOSE YOUR MARBLES disk in the CD-ROM drive, label side up. Close the CD-ROM tray.
2.      Select the LOSE YOUR MARBLES game icon and go to OPEN under the FILE Menu or double-click on the LOSE YOUR MARBLES game icon. Once game opens, follow instructions for setup and play.

**Strategy of the Game**


When you play LOSE YOUR MARBLES the strategy of the game is just that--get rid of all your marbles as fast as you can. The strategy is the same no matter if you play practice rounds, single player against the computer, two players on the same keyboard, or against another player on your Local Area Network (LAN).

You want to move the different rows of marbles up and down (or move the marbles within the Pitch Line from right to left) in order to get 3, 4, or 5 marbles in a row within the Pitch Line. Once you get 3, 4, or 5 marbles in a row those marbles disappear! More and more marbles keep dropping so be careful not to let any row get full from top-to bottom. If that happens you won't be able to move that row up or down...so move fast to beat your opponent. Losing your marbles is the only way to win!

**Options**


Use the Options screen to set up the game play that works best for you. Believe us, you'll need every advantage once the marbles start to drop.
IMPORTANT: To select your options use the keyboard:  On the keyboard, use your arrow keys to make setup selections. When your selection is highlighted, hit ENTER
to lock in your selection.

Music Level
Use the Keyboard to set the volume for the LOSE YOUR MARBLES music. Choose from Low volume (No Sound) to High volume.

Sound Effects
Use the Keyboard to set the volume for the LOSE YOUR MARBLES sound effects.  Choose from Low volume (No Sound) to High volume.

Keyboard Settings
Use the Keyboard to choose the best setup for Keyboard or Mouse gameplay. Whichever you choose will help you move the rows of marbles into the right position. Try a Practice Round with each to see which works best for you.

Single Player Setting:  For single player use the arrow keys and the space bar (Rollover Move) for your controls.

2-Player Keyboard Setting
Player 1 use arrow keys to move the marbles. Use CTRL key for Rollover Move.
Player 2 use the  D, S, A, and W keys to move the marbles. Use space bar for Rollover Move.

LAN Setting - each player will use the arrow keys to move the marbles and the space bar for the rollover move.
NOTE: Rollover Move only moves marbles to the right in the Pitch Line. The yellow circle highlights the marble and column you are affecting. Use your keyboard or mouse to move the yellow highlighted circle.

Mouse Settings
- Single Player/LAN Mouse Setting:  You can choose to use the mouse for either of these game modes. Go to the Options menu and use the keyboard arrow keys to choose your setting.
- 2-Player Mouse Setting:  Player 1 can use the mouse and Player 2 can use the keyboard to play. Both players CAN NOT use the mouse during the same game. To play this way, select this option and follow instructions to lock in settings.

Mouse Moves
Roll the mouse in the direction you want to move the marble and click the mouse to rotate marbles in the pitch line.

Keyboard/Mouse Rollover Move
The Rollover Move allows you to cycle the marbles in the Pitch Line to the right. By hitting the Space Bar, Control Key, or clicking the mouse, the marble on the far right of the Pitch Line (inside the pitch line) will move and appear on the far left of the Pitch Line.
At the same time the other marbles roll one space to the right.
This move comes in very handy!
- Keyboard:  When using the keyboard in Practice Mode, Single Player Mode, or LAN mode, hit the Space Bar to make the ROLLOVER move.
- 2 Player Mode on one keyboard -- player 1 uses the control key to make the rollover move while player 2 uses the space bar
- Mouse:  When using the mouse in Practice Mode, Single Player Mode, 2-Player Mode, or LAN Mode, click the mouse to make the ROLLOVER move.

**Select a Mode**


There are lots of ways to play LOSE YOUR MARBLES. Use your keyboard to choose any Skill Level, Player Mode, and Game Board to make the game play just the way you want.

Player Modes
Choose the way you want to play. But no matter what mode you    choose, say good-bye to your family and friends...LOSE YOUR MARBLES is not an easy game to stop playing.
- Practice Mode:  Practice makes perfect. Play a few rounds this way to get your mind and fingers warmed up.
- Single Player Mode:  Play against the computer in a one-on-one marble-matching face off.
- 2-Player Mode:  Play with a friend on the same keyboard.
- LAN Play:  Play with another person on your same network. Use tab key to scroll through the network games currently being played.

Choosing Game Boards
There are 5 different game boards to choose from depending on the level you want to play. You can play on grass, the sidewalk, playground and more. The game goal is the same no matter where you play.


Skill Levels
After hitting Play, 3 Skill Levels will appear. Pick the one that best fits your level of play.
- Level 1:  Beginners like this level. It's not too fast and gives you a chance to get a feel for the game.
- Level 2:  Novices can play this level. It's faster and more challenging but still won't drive you completely crazy.
- Level 3:  For expert players only. Level 3 is a frantically-fast, mind-boggling challenge that makes you a Marble Champion or melts your mind and turns you into a marble maniac!

**Game Play**

Now that you know the strategy, the moves, and the challenge it's almost time to play. A good tip to remember at this point is LOSE YOUR MARBLES, don't lose your mind.

Making Marbles Disappear
Move the rows up and down to line up 3, 4, or 5 matching marbles in a row (in the Pitch Line). Matching marbles disappear as soon as they are lined up next to each other. IMPORTANT: Matching marbles only disappear when lined up next to each other in the Pitch Line.

3 Marbles In A Row:  Whenever you have 2 matching marbles next to each other in the Pitch Line, line up one more matching  marble on either end of those 2 (in the Pitch Line) and 3 marbles disappear.

4 Marbles In A Row:  Whenever you have 2 matching marbles next to each other in the Pitch Line, place a non-matching marble next to them, and a matching marble in the next row over. Next, replace the non-matching marble with a matching marble to make 4 in a row and 4 marbles disappear.

5 Marbles In A Row:  To make a whole row disappear, line up 2 matching marbles on both sides of the Pitch Line. Next, place a matching marble in the middle of the Pitch Line and 5 marbles disappear!

5-Marble Bonus:  When you make 5 marbles disappear you also dump more marbles on your opponent. The number of marbles you dump on your opponent depends on how many marbles are on the counter (see marble counter). But be careful...your opponent can make the same mean marble move on you.

Full Rows of Marbles
It's important to work as fast as you can to make marbles disappear. If you don't, rows will eventually become full (filling the screen from top to bottom). If that happens you should concentrate on eliminating marbles in those rows first. THE ONLY WAY to move marbles in full rows is to use the Rollover Move.

The Marble Counter
Every time you eliminate 3 or 4 of the color of the marble above the Marble Counter, you increase the counter. Each time you eliminate 5 (or an entire row of marbles) the counter changes to that color marble and dumps 5 times the number of  marbles on the counter on your opponent.

Bonus Rounds
Bonus Rounds vary by difficulty level and bonus level asking you to eliminate between 100-500 marbles in a specific time period. There's a time counter to let you know how much time is left. Success will take you to the next level and a new gameboard will appear.

Single Player Bonus Marbles
In Single Player Mode, each time you complete a level, a Bonus Round will appear. Bonus Rounds offer you an opportunity to earn new and exciting Bonus Marbles for use in the next level. You need to eliminate 5 matching marbles in the Bonus Round to gain 1 Bonus Marble. NOTE: You need to obtain at least 3 Bonus Marbles in order to use their power.

Multiplayer Bonus Marbles
Bonus Rounds do not appear in Multiplayer Mode, but Bonus Marbles do. Bonus Marbles will appear depending on the gameboard.
• 	Dirt - no bonuses
• 	Grass - refugee bonus marble
• 	Asphalt- column bonus marble
• 	Concrete - chain bonus marble
• 	Wood - all bonus marbles

**Bonus Marbles**

Refugee Marbles dump stone marbles on your opponent. The  stones  can NOT be eliminated. You must work around them.

Column Marbles change the entire row to match the Marble Counter color for you to easily match marbles and increase the counter.

Chain Marbles match marbles for you, setting them up for a possible chain reaction. A chain reaction happens when you have 3 or more matching marbles in a row lined up above the Pitch Line. When you stack matching rows on top of each other and drop one row into the Pitch Line for elimination the other rows above will automatically drop and be eliminated.

**Troubleshooting**
If you have problems with the game try using these tips to get you rolling again.

**Problem**: When selecting "Network", the following message appears: "No IPX-compatible network was detected, or DirectPlay is not installed."
**Solution**: Exit to Windows. From the Start Menu, select "Settings-Control Panel". From the Control Panel window, select "network". Select the "configuration" tab on the Network window. There should be a box labeled "The following network components are installed:". If the box does not contain the line "IPX/SPX-compatible Protocol", click the "add" button. In the Select Network Component Type window, double-click on the icon labeled "Protocol". From "Manufacturers", select Microsoft; from "Network Protocols", select "IPX/SPX-compatible Protocol". Click on "OK" and follow the rest of the instructions. You may need your Windows¨ 95 installation CD.
If "IPX/SPX-compatible Protocol" is present, you may need to reinstall DirectX. Run the Setup program from the Marbles CD, and select "Install DirectX 3.0". The DirectX setup program will run; click the button labeled "Reinstall DirectX" or "Install DirectX".

**Problem**: Running LOSE YOUR MARBLES presents a black screen, or the screen flashes black, or the game display is incorrect.
**Solution**: Your video display driver may not properly support DirectX. First, try reinstalling DirectX. Run the Setup program from the Marbles CD, and select "Install DirectX 3.0". The DirectX setup program will run; click the button labeled "Reinstall DirectX" or "Install DirectX". If this doesn't help, try contacting the manufacturer of your video display card and obtain the latest DirectX drivers from them.

**Problem**: No music plays, or music plays very softly, or the music volume control in the options screen has no effect.
**Solution**: Your sound card driver may be out of date. Contact your sound card manufacturer for their latest drivers. The Creative Labs AWE64 is known to have this problem; the latest version of the driver doesn't allow volume adjustment of the music, but the music is at least audible.

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